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S-38.145 - Introduction to Teletraffic Theory - Fall 2000

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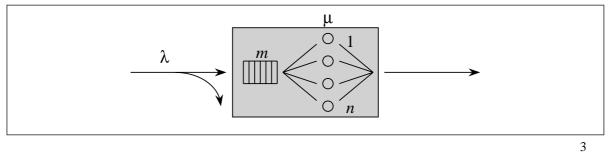
7. Loss systems

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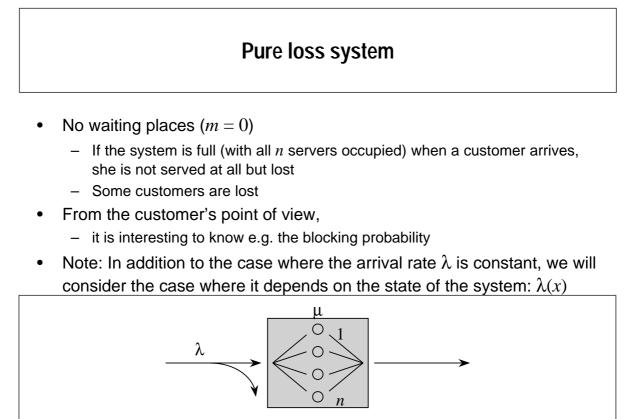
- Refresher: Simple teletraffic model
- Poisson model (∞ customers, ∞ servers)
- Erlang model (∞ customers, $n < \infty$ servers)
- Binomial model ($k < \infty$ customers, n = k servers)
- Engset model ($k < \infty$ customers, n < k servers)

Simple teletraffic model

- **Customers arrive** at rate λ (customers per time unit)
 - $1/\lambda$ = average inter-arrival time
- Customers are **served** by *n* parallel **servers**
- When busy, a server serves at rate μ (customers per time unit)
 - $1/\mu$ = average service time of a customer
- There are *m* waiting places
- It is assumed that blocked customers (arriving in a full system) are lost

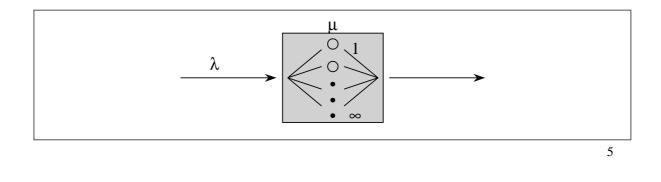


7. Loss systems



Infinite system

- Infinite number of servers $(n = \infty)$
 - No customers are lost or even have to wait before getting served
- Note: Also here, in addition to the case where the arrival rate λ is constant, we will consider the case where it depends on the state of the system: λ(x)



7. Loss systems



- In a loss system some calls are lost
 - a call is lost if all *n* channels are occupied when the call arrives
 - the term **blocking** refers to this event
- There are (at least) two different types of blocking quantities:
 - **Call blocking** B_c = probability that an arriving call finds all *n* channels occupied = the fraction of calls that are lost
 - **Time blocking** B_t = probability that all *n* channels are occupied at an arbitrary time = the fraction of time that all *n* channels are occupied
- The two blocking quantities are not necessarily equal
 - If calls arrive according to a Poisson process, then $B_c = B_t$
- Call blocking is a better measure for the quality of service experienced by the subscribers but, typically, time blocking is easier to calculate

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Poisson model (M/M/∞)

- **Definition**: **Poisson model** is the following simple teletraffic model:
 - Infinite number of independent customers ($k = \infty$)
 - Interarrival times are IID and exponentially distributed with mean $1/\lambda$
 - so, customers arrive according to a Poisson process with intensity λ
 - Infinite number of servers ($n = \infty$)
 - Service times are IID and exponentially distributed with mean $1/\mu$
 - No waiting places (m = 0)
- Poisson model:
 - Using Kendall's notation, this is an $M\!/\!M\!/\!\infty$ queue
 - Infinite system, and, thus, lossless
- Notation:
 - $a = \lambda/\mu = \text{traffic intensity}$

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State transition diagram

- Let X(t) denote the number of customers in the system at time t
 - Assume that X(t) = i at some time *t*, and consider what happens during a short time interval (*t*, *t*+*h*]:
 - with prob. $\lambda h + o(h)$, a new customer arrives (state transition $i \rightarrow i+1$)
 - if i > 0, then, with prob. $i\mu h + o(h)$, a customer leaves the system (state transition $i \rightarrow i-1$)
- Process X(t) is clearly a Markov process with state transition diagram

$$0 \xrightarrow{\lambda} 1 \xrightarrow{\lambda} 2 \xrightarrow{\lambda} \cdots$$

• Note that process X(t) is an irreducible birth-death process with an infinite state space $S = \{0, 1, 2, ...\}$

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0

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Equilibrium distribution (1)

• Local balance equations (LBE):

$$\pi_i \lambda = \pi_{i+1}(i+1)\mu \qquad \text{(LBE)}$$

$$\Rightarrow \quad \pi_{i+1} = \frac{\lambda}{(i+1)\mu} \pi_i = \frac{a}{i+1} \pi_i$$

$$\Rightarrow \quad \pi_i = \frac{a^i}{i!} \pi_0, \quad i = 0, 1, 2, \dots$$

• Normalizing condition (N):

$$\sum_{i=0}^{\infty} \pi_{i} = \pi_{0} \sum_{i=0}^{\infty} \frac{a^{i}}{i!} = 1$$
(N)
$$\Rightarrow \pi_{0} = \left(\sum_{i=0}^{\infty} \frac{a^{i}}{i!}\right)^{-1} = \left(e^{a}\right)^{-1} = e^{-a}$$

Equilibrium distribution (2)

• Thus, the equilibrium distribution is a **Poisson distribution**:

X ~ Poisson(a)

$$P\{X = i\} = \pi_i = \frac{a^i}{i!}e^{-a}, i = 0,1,2,...$$

 $E[X] = a, D^2[X] = a$

- Remark (insensitivity):
 - The result is **insensitive** to the service time distribution, that is: it is valid for **any** service time distribution with mean $1/\mu$
 - So, instead of the $M/M/\infty$ model, we can consider, as well, the more general $M/G/\infty$ model

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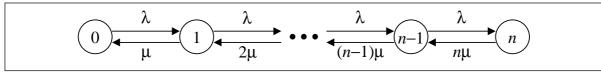
Erlang model (M/M/n/n)

- **Definition**: **Erlang model** is the following simple teletraffic model:
 - Infinite number of independent customers ($k = \infty$)
 - Interarrival times are IID and exponentially distributed with mean $1/\lambda$
 - so, customers arrive according to a Poisson process with intensity $\boldsymbol{\lambda}$
 - Finite number of servers ($n < \infty$)
 - Service times are IID and exponentially distributed with mean $1/\!\mu$
 - No waiting places (m = 0)
- Erlang model:
 - Using Kendall's notation, this is an M/M/n/n queue
 - Pure loss system, and, thus, lossy
- Notation:
 - $a = \lambda/\mu = \text{traffic intensity}$

7. Loss systems

State transition diagram

- Let X(t) denote the number of customers in the system at time t
 - Assume that X(t) = i at some time *t*, and consider what happens during a short time interval (t, t+h]:
 - with prob. $\lambda h + o(h)$, a new customer arrives (state transition $i \rightarrow i+1$)
 - with prob. $i\mu h + o(h)$, a customer leaves the system (state transition $i \rightarrow i-1$)
- Process X(t) is clearly a Markov process with state transition diagram



• Note that process *X*(*t*) is an irreducible birth-death process with a finite state space *S* = {0,1,2,...,*n*}

Equilibrium distribution (1)

• Local balance equations (LBE):

$$\pi_{i}\lambda = \pi_{i+1}(i+1)\mu \qquad \text{(LBE)}$$

$$\Rightarrow \pi_{i+1} = \frac{\lambda}{(i+1)\mu}\pi_{i} = \frac{a}{i+1}\pi_{i}$$

$$\Rightarrow \pi_{i} = \frac{a^{i}}{i!}\pi_{0}, \quad i = 0, 1, \dots, n$$

• Normalizing condition (N):

$$\sum_{i=0}^{n} \pi_{i} = \pi_{0} \sum_{i=0}^{n} \frac{a^{i}}{i!} = 1$$

$$\Rightarrow \pi_{0} = \left(\sum_{i=0}^{n} \frac{a^{i}}{i!}\right)^{-1}$$
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Equilibrium distribution (2)

• Thus, the equilibrium distribution is a truncated Poisson distribution:

$$P\{X=i\} = \pi_i = \frac{\frac{a^i}{i!}}{\sum_{j=0}^n \frac{a^j}{j!}}, \quad i = 0, 1, \dots, n$$

- Remark (insensitivity):
 - The result is **insensitive** to the service time distribution, that is: it is valid for **any** service time distribution with mean $1/\mu$
 - So, instead of the M/M/n/n model, we can consider, as well, the more general M/G/n/n model

Time blocking

- **Time blocking** *B*_t = probability that all *n* servers are occupied at an arbitrary time = the fraction of time that all *n* servers are occupied
- For a stationary Markov process, this equals the probability π_n of the equilibrium distribution π . Thus,

$$B_t \coloneqq P\{X = n\} = \pi_n = \frac{\frac{a^n}{n!}}{\sum_{i=0}^n \frac{a^j}{j!}}$$

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Call blocking

- **Call blocking** *B*_c = probability that an arriving customer finds all *n* servers occupied = the fraction of arriving customers that are lost
- However, due to Poisson arrivals and PASTA property, the probability that an arriving customer finds all *n* servers occupied equals the probability that all *n* servers are occupied at an arbitrary time,
- In other words, call blocking B_c equals time blocking B_t :

$$B_{\rm c} = B_{\rm t} = \frac{\frac{a^n}{n!}}{\sum_{j=0}^n \frac{a^j}{j!}}$$

• This is Erlang's blocking formula

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Binomial model (M/M/k/k/k)

- **Definition**: **Binomial model** is the following (simple) teletraffic model:
 - Finite number of independent customers ($k < \infty$)
 - **on-off type** customers (alternating between idleness and activity)
 - Idle times are IID and exponentially distributed with mean $1/\nu$
 - As many servers as customers (n = k)
 - Service times are IID and exponentially distributed with mean $1/\!\mu$
 - No waiting places (m = 0)
- Binomial model:
 - Using Kendall's notation, this is an M/M/k/k/k queue
 - Although a finite system, this is clearly lossless
- On-off type customer (cf. lecture 4 slide 7):



On-off type customer (1)

- Let $X_j(t)$ denote the state of customer j (j = 1, 2, ..., k) at time t
 - State 0 = idle, state 1 = active = in service
 - Consider what happens during a short time interval (t, t+h]:
 - if $X_j(t) = 0$, then, with prob. vh + o(h), the customer becomes active (state transition $0 \rightarrow 1$)
 - if $X_j(t) = 1$, then, with prob. $\mu h + o(h)$, the customer becomes idle (state transition $1 \rightarrow 0$)
- Process $X_i(t)$ is clearly a Markov process with state transition diagram

$$0 \xrightarrow{\nu} 1$$

• Note that process $X_j(t)$ is an irreducible birth-death process with a finite state space $S = \{0,1\}$

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On-off type customer (2)

• Local balance equations (LBE):

$$\pi_0^{(j)} v = \pi_1^{(j)} \mu \implies \pi_1^{(j)} = \frac{v}{\mu} \pi_0^{(j)}$$

• Normalizing condition (N):

$$\pi_0^{(j)} + \pi_1^{(j)} = \pi_0^{(j)} (1 + \frac{\nu}{\mu}) = 1 \implies \pi_0^{(j)} = \frac{\mu}{\nu + \mu}, \quad \pi_1^{(j)} = \frac{\nu}{\nu + \mu}$$

- So, the equilibrium distribution of a single customer is the **Bernoulli** distribution with success probability $\nu/(\nu+\mu)$
- From this, we could deduce that the equilibrium distribution of the state of the whole system (that is: the number of active customers) is the binomial distribution Bin(k, ν/(ν+μ))

State transition diagram

- Let *X*(*t*) denote the number of active customers
 - Assume that X(t) = i at some time *t*, and consider what happens during a short time interval (*t*, *t*+*h*]:
 - if i < k, then, with prob. (k-i)vh + o(h), an idle customer becomes active (state transition $i \rightarrow i+1$)
 - if i > 0, then, with prob. $i\mu h + o(h)$, an active customer becomes idle (state transition $i \rightarrow i-1$)
- Process X(t) is clearly a Markov process with state transition diagram

$$0 \xrightarrow{k\nu} 1 \xrightarrow{(k-1)\nu} \cdots \xrightarrow{2\nu} \xrightarrow{k-1} \xrightarrow{k\mu} k$$

• Note that process X(t) is an irreducible birth-death process with a finite state space $S = \{0, 1, ..., k\}$

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7. Loss systems

Equilibrium distribution (1)

• Local balance equations (LBE):

$$\pi_{i}(k-i)\nu = \pi_{i+1}(i+1)\mu$$
(LBE)

$$\Rightarrow \pi_{i+1} = \frac{(k-i)\nu}{(i+1)\mu}\pi_{i}$$

$$\Rightarrow \pi_{i} = \frac{k!}{i!(k-i)!} (\frac{\nu}{\mu})^{i}\pi_{0} = {\binom{k}{i}} (\frac{\nu}{\mu})^{i}\pi_{0}, \quad i = 0, 1, \dots, k$$

• Normalizing condition (N):

$$\sum_{i=0}^{k} \pi_{i} = \pi_{0} \sum_{i=0}^{k} {\binom{k}{i}} {(\frac{\nu}{\mu})^{i}} = 1$$
 (N)

$$\Rightarrow \pi_0 = \left(\sum_{i=0}^k {k \choose i} (\frac{\nu}{\mu})^i\right)^{-1} = (1 + \frac{\nu}{\mu})^{-k} = (\frac{\mu}{\nu + \mu})^k_{24}$$

Equilibrium distribution (2)

• Thus, the equilibrium distribution is a **binomial distribution**:

$$X \sim \text{Bin}(k, \frac{\nu}{\nu + \mu})$$

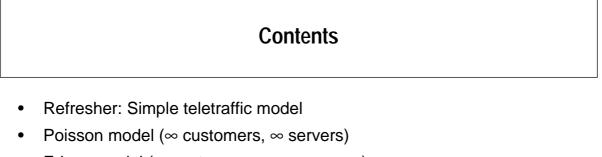
$$P\{X = i\} = \pi_i = {\binom{k}{i}} (\frac{\nu}{\nu + \mu})^i (\frac{\mu}{\nu + \mu})^{k - i}, \quad i = 0, 1, \dots, k$$

$$E[X] = \frac{k\nu}{\nu + \mu}, \quad D^2[X] = k \cdot \frac{\nu}{\nu + \mu} \cdot \frac{\mu}{\nu + \mu} = \frac{k\nu\mu}{(\nu + \mu)^2}$$

- Remark (insensitivity):
 - The result is **insensitive both** to the service **and** the idle time distribution, that is: it is valid for **any** service time distribution with mean $1/\mu$ and **any** idle time distribution with mean $1/\nu$
 - So, instead of the M/M/k/k/k model, we can consider, as well, the more general G/G/k/k/k model

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- Erlang model (∞ customers, *n* < ∞ servers)
- Binomial model ($k < \infty$ customers, n = k servers)
- Engset model ($k < \infty$ customers, n < k servers)

Engset model (M/M/n/n/k)

- Definition: Engset model is the following (simple) teletraffic model:
 - Finite number of independent customers ($k < \infty$)
 - on-off type customers (alternating between idleness and activity)
 - Idle times are IID and exponentially distributed with mean $1\!/\!\nu$
 - Less servers than customers (n < k)
 - Service times are IID and exponentially distributed with mean $1/\mu$
 - No waiting places (m = 0)
- Engset model:
 - Using Kendall's notation, this is an M/M/n/n/k queue

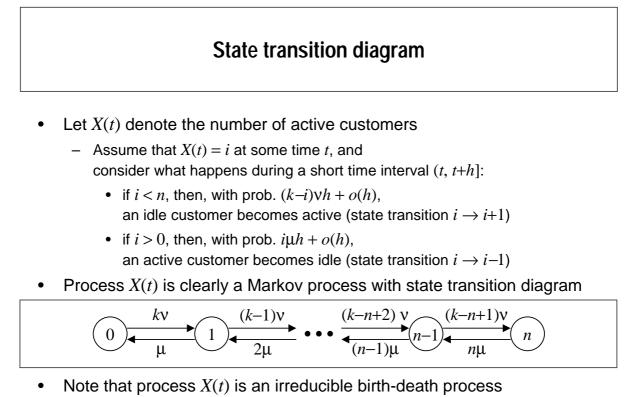
- This is a pure loss system, and, thus, **lossy**

Note: If the system is full when an idle cust. tries to become an active cust., a new idle period starts.

• On-off type customer:

1 oidleness	service	blocking! idle idle
0		27

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with a finite state space $S = \{0, 1, ..., n\}$

Equilibrium distribution (1)

• Local balance equations (LBE):

$$\pi_{i}(k-i)\nu = \pi_{i+1}(i+1)\mu$$
(LBE)

$$\Rightarrow \pi_{i+1} = \frac{(k-i)\nu}{(i+1)\mu}\pi_{i}$$

$$\Rightarrow \pi_{i} = \frac{k!}{i!(k-i)!} (\frac{\nu}{\mu})^{i} \pi_{0} = {\binom{k}{i}} (\frac{\nu}{\mu})^{i} \pi_{0}, \quad i = 0, 1, ..., n$$

• Normalizing condition (N):

$$\sum_{i=0}^{n} \pi_{i} = \pi_{0} \sum_{i=0}^{n} {\binom{k}{i}} {(\frac{\nu}{\mu})^{i}} = 1$$
(N)
$$\Rightarrow \pi_{0} = \left(\sum_{i=0}^{n} {\binom{k}{i}} {(\frac{\nu}{\mu})^{i}} \right)^{-1}$$
₂₉

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Equilibrium distribution (2)

• Thus, the equilibrium distribution is a truncated binomial distribution:

$$P\{X=i\} = \pi_i = \frac{\binom{k}{i} (\frac{\nu}{\mu})^i}{\sum_{j=0}^n \binom{k}{j} (\frac{\nu}{\mu})^j} = \frac{\binom{k}{i} (\frac{\nu}{\nu+\mu})^i (\frac{\mu}{\nu+\mu})^{k-i}}{\sum_{j=0}^n \binom{k}{j} (\frac{\nu}{\nu+\mu})^j (\frac{\mu}{\nu+\mu})^{k-j}}, i = 0, 1, \dots, n$$

- Remark (insensitivity):
 - The result is **insensitive both** to the service **and** the idle time distribution, that is: it is valid for **any** service time distribution with mean $1/\mu$ and **any** idle time distribution with mean $1/\nu$
 - So, instead of the M/M/n/n/k model, we can consider, as well, the more general G/G/n/n/k model

Time blocking

- **Time blocking** B_t = probability that all *n* servers are occupied at an arbitrary time = the fraction of time that all *n* servers are occupied
- For a stationary Markov process, this equals the probability π_n of the equilibrium distribution π . Thus,

$$B_{t} \coloneqq P\{X = n\} = \pi_{n} = \frac{\binom{k}{n} \binom{\nu}{\mu}^{n}}{\sum_{j=0}^{n} \binom{k}{j} \binom{\nu}{\mu}^{j}}$$

7. Loss systems

Call blocking (1)

- Call blocking B_c = probability that an arriving customer finds all *n* servers occupied = the fraction of arriving customers that are lost
- In the Engset model, however, the "arrivals" do **not** follow a Poisson process. Thus, we cannot utilize the PASTA property any more.
- In fact, the distribution of the state that an "arriving" customer sees differs from the equilibrium distribution. Thus, call blocking B_c does **not** equal time blocking B_t in the Engset model.

Call blocking (2)

- Let π_i^* denote the probability that there are *i* active customers when an idle customer becomes active (which is called an "arrival")
- Consider a long time interval (0,*T*):
 - During this interval, the average time spent in state *i* is $\pi_i T$
 - During this time, the average number of "arriving" customers (who all see the system to be in state *i*) is $(k-i)v \cdot \pi_i T$
 - During the whole interval, the average number of "arriving" customers is $\sum_{i} (k-j) \mathbf{v} \cdot \pi_{i} T$
- Thus,

$$\pi_i^* = \frac{(k-i)\nu \cdot \pi_i T}{\sum_{j=0}^n (k-j)\nu \cdot \pi_j T} = \frac{(k-i)\nu \cdot \pi_i}{\sum_{j=0}^n (k-j)\nu \cdot \pi_j}, \quad i = 0, 1, \dots, n$$

7. Loss systems

Call blocking (3)

• It can be shown (exercise!) that

$$\pi_i^* = \frac{\binom{k-1}{i} (\frac{\nu}{\mu})^i}{\sum_{j=0}^n \binom{k-1}{j} (\frac{\nu}{\mu})^j}, \quad i = 0, 1, \dots, n$$

• If we write explicitly the dependence of these probabilities on the total number of customers, we get the following result:

$$\pi_i^{*}(k) = \pi_i(k-1), \quad i = 0, 1, \dots, n$$

• In other words, an "arriving" customer sees such a system where there is one customer less (itself!) in equilibrium

Call blocking (4)

• By choosing i = n, we get the following formula for the call blocking probability:

$$B_{\rm c}(k) = \pi_n^{*}(k) = \pi_n(k-1) = B_{\rm t}(k-1)$$

• Thus, for the Engset model, the call blocking in a system with *k* customers equals the time blocking in a system with *k*-1 customers:

$$B_{c}(k) = B_{t}(k-1) = \frac{\binom{k-1}{n} (\frac{\nu}{\mu})^{n}}{\sum_{j=0}^{n} \binom{k-1}{j} (\frac{\nu}{\mu})^{j}}$$

• This is Engset's blocking formula

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