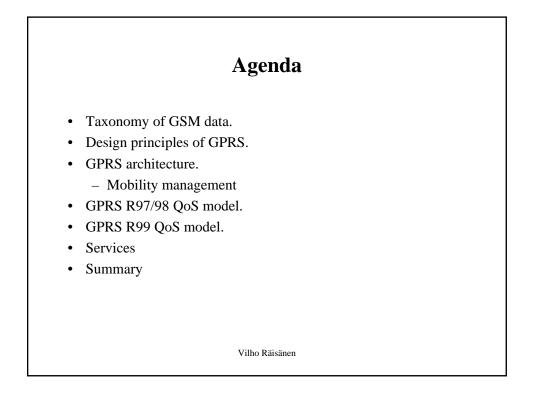
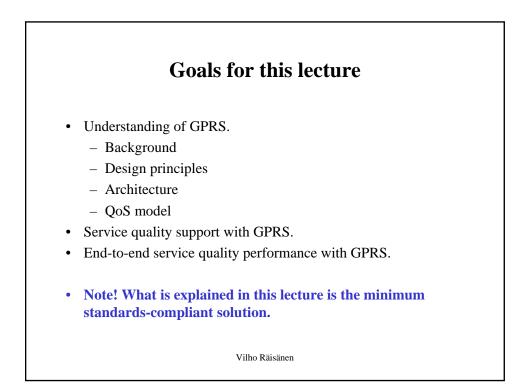
End-to-end IP Service Quality and Mobility

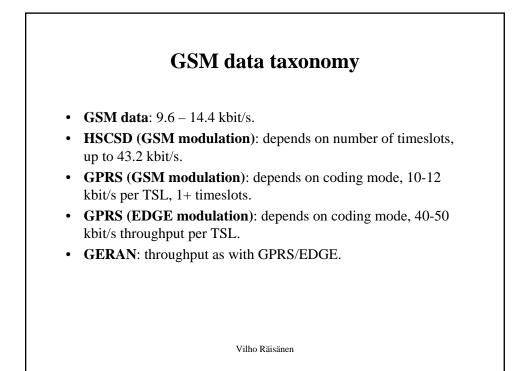
- Lecture #5 -

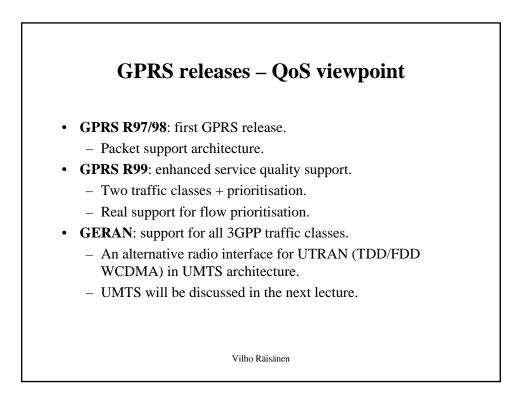
Special Course in Networking Technology S-38.215

Planned contents & draft schedule				
1. Introduction	Jan 13th			
2. Characteristics of mobile applications	Jan 20th			
3. Service quality requirement characterizations	Jan 27th			
4. Challenges of mobile environment	Feb 3rd			
Mobility and QoS in GPRS Feb 10 th				
6. Mobility and QoS in 3GPP systems	Feb 17th			
7. Mobility and QoS with Mobile IP	Mobility and QoS with Mobile IP (Feb 24 th)			
Mobile IP QoS enhancements (Mar 3 rd)				
9. Edge mobility	(Mar 10 th)			
10. Inter-system mobility	(Mar 17 th)			
11. End-to-end QoS management	(Mar 31st)			
12. Summary	(Apr 7 th)			
Dates in parentheses	to be confirmed			





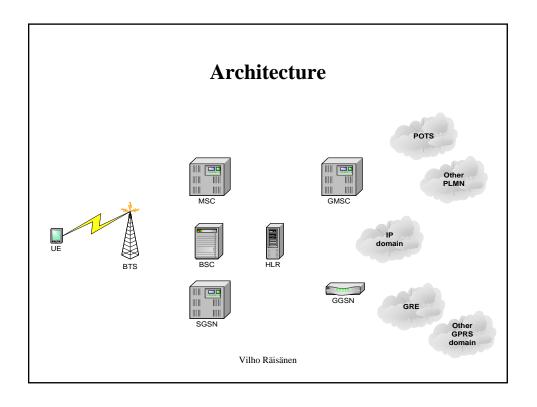


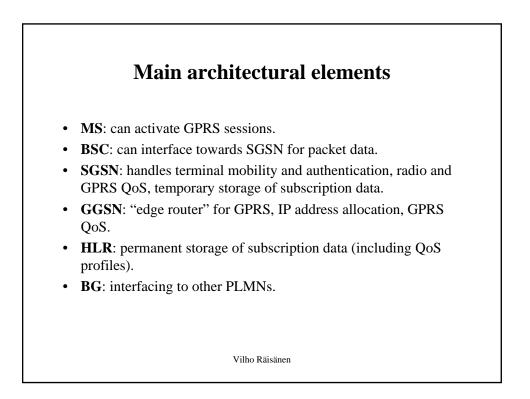


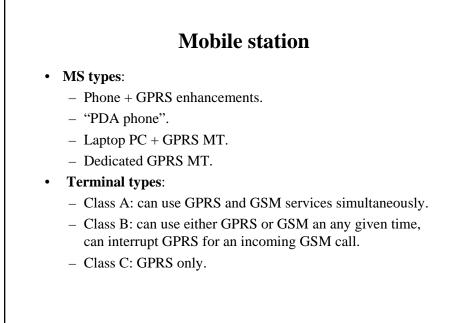
Why GPRS? End user viewpoint

- **Example 1**: WAP connection using GSM data.
 - Connection set-up slow up to 25 seconds.
 - User pays for the connection time.
 - For most of the time, little data is transferred.
 - When WAP session is "on", no calls can be received.
- **Example 2**: WAP connection using GPRS.
 - Connection set-up typically a couple of seconds.
 - User typically pays either flat rate or for the amount of data transferred.
 - Connection can be "on" for hours.
 - Calls can be received during WAP sessions (class A or class B terminals).

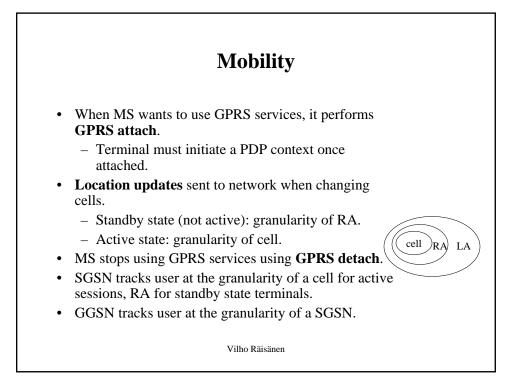
	GPRS design principles
• •	Suitable for bursty data.
	– TCP/IP traffic.
	– Also supports X.25
	– Uplink and downlink channel reservations independent.
	 Resources allocated only when data is sent.
• 1	Utilize multiplexing gain also in radio interface.
	– Sharing of TSLs.
	- GPRS and CS GSM can share timeslots.
• 5	Services can be activated separately.
	 HLR does not need to be separately contacted for each packet transmission.
•]	Easy to connect to data networks.
•]	Easy to connect to data networks.

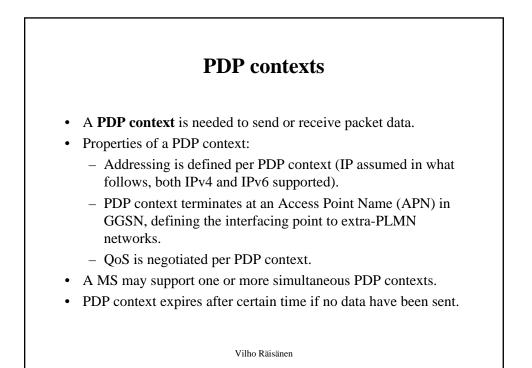






	Ma	ajor i	nterfaces				
 interfact GPRS provide the optimization of the o	users in a single e packet data co oacket data rou erface). n SGSN and G network using gateway interfaces or GRE dom	capacity ted from GGSN, pa g GTP/U aces GP	(Um interface a BSC to SGS ackets are tran DP tunnelling RS domain to	MS-BS N over F nsmitted g (Gn inte	S). R ne on to erfac	etwork op of IP	
			IP				
	SNDCP/LI	LC			GTP		
RLC	RLC B	SSGP	BSSGP	UDP/IP		UDP/IP	
MAC	MAC	NW	NW	L2		L2	
GSM	GSM	L1 Vilho I	Räisänen L1	L1		L1	
			L				·

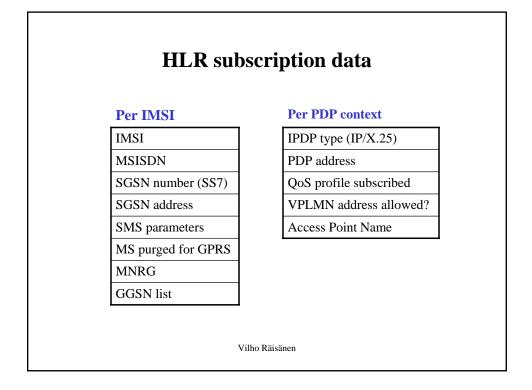


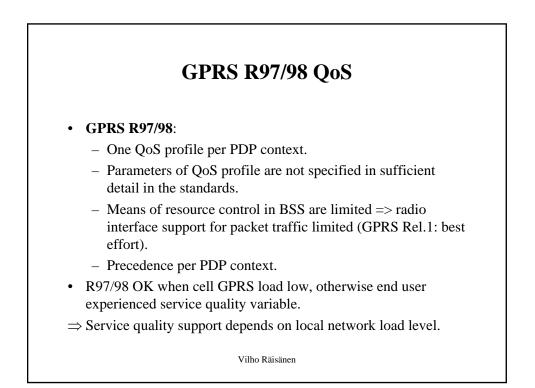


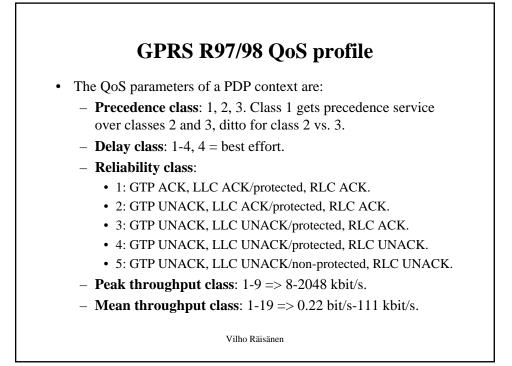
PDP context activation

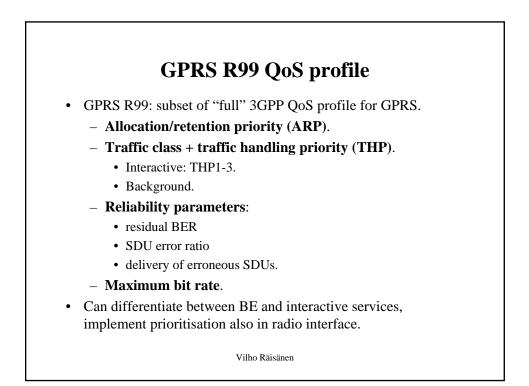
- MS initiates PDP context with "Activate PDP context request".
 - PDP type: IP assumed here.
 - The rest is optional, including QoS parameters.
- SGSN
 - Checks that MS is allowed to activate PDP context.
 - Fills in missing parameters.
 - Performs "Create PDP context request" to GGSN.
- If activation permissible, GGSN replies with "create PDP context" message, including IP address.
- SGSN performs "activate PDP context" to MS if everything OK.
- Both SGSN and GGSN can downgrade QoS parameters.

	PDP context cont'd
,	Addressing types:
	 Static addressing: Home PLMN operator assigns PDP addressing permanently to the MS (e.g., IPv4/IPv6 address)
	 Dynamic addressing.
	 Addressing by HPLMN or VPLMN when PDP context activated.
,	Access Point Name (APN):
	 Defines GGSN and exit point to external networks.
	 Static addressing uses APN defined in HLR.
	- Dynamic addressing APN selection tree:
	• APN from HLR (when available)
	• APN from user (if provided)
	• APN from SGSN.
	Vilho Räisänen









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