

Lawler (1995) Chapter 2 Countable Markov Chains

2.1 Introduction

2.2 Recurrence and Transience

2.3 Positive Recurrence and Null Recurrence

(2.4 Branching Process)

ch2.ppt

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Chapter 2: Countable Markov Chains

2.1 Introduction

- Consider a time-homogeneous Markov chain X_n , n = 0, 1, 2, ..., with a **countably infinite** state space *S*
 - Examples: $S = \{0, 1, ...\}, S = Z = \{..., -1, 0, 1, ...\}, S = Z^2$
- Notes:
 - Markov-property the same as before:

$$P\{X_n = x_n \mid X_0 = x_0, \dots, X_{n-1} = x_{n-1}\}$$

= $P\{X_n = x_n \mid X_{n-1} = x_{n-1}\} = p(x_{n-1}, x_n)$

- Transition matrix $P = (p(x,y); x, y \in S)$ is an infinite matrix.
- Given an initial distribution $\phi(x) = P\{X_0 = x\}$, we have

$$P\{X_0 = x_0, \dots, X_n = x_n\} = \phi(x_0)p(x_0, x_1)\cdots p(x_{n-1}, x_n)$$

- Chapman-Kolmogorov equation for the *n*-step probabilities proved as before

$$p_{m+n}(x,y) = \sum_{z \in S} p_m(x,z) p_n(z,y)$$

- Communication classes (and, thus, irreducibility) defined as before

2.2 Recurrence and Transience

- Consider an irreducible Markov chain X_n with countably infinite state space S
- Definition:
 - Markov chain X_n is a **recurrent chain** if, for each state x,

 $P\{X_n = x \text{ for infinitely many } n\} = 1$

- Otherwise Markov chain X_n is called a **transient chain**.
- Notes:
 - Recurrence and transience are still properties for whole classes
 - Every state of a transient Markov chain is, in fact, visited only a finite number of times (with probability 1)
 - With a finite state space, an irreducible Markov chain is always recurrent, but with a countably infinite state space, it may be transient or recurrent

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2.2 Recurrence and Transience

- Consider a Markov chain X_n with countably infinite state space S
 - Fix state x and assume that $X_0 = x$.
 - Let *T* denote the time for the first return to state *x*:

$$T = \min\{n \ge 1 \mid X_n = x\}$$

- Furthermore, let *R* denote the total number of visits to state *x*:

$$R = \sum_{n=0}^{\infty} I\{X_n = x\}$$

Notes:

- The following are the same events:

$$\{X_n = x \text{ for infinitely many } n\} = \{R = \infty\}$$

- The expectation of *R* is as follows:

$$E[R] = \sum_{n=0}^{\infty} P\{X_n = x\} = \sum_{n=0}^{\infty} p_n(x, x)$$

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2.2 Recurrence and Transience

- Alternative definition:
 - State x is recurrent if

$$P\{T < \infty\} = 1$$

- Otherwise, state *x* is **transient**, i.e.

$$P\{T=\infty\}>0$$

• *Proposition*:

$$P\{R=k\} = P\{T < \infty\}^{k-1} P\{T = \infty\}$$

• Proposition:

$$P\{T < \infty\} = 1 \quad \Leftrightarrow \quad P\{R = \infty\} = 1 \quad \Leftrightarrow \quad E[R] = \infty$$

• Proposition:

$$P\{T = \infty\} > 0 \iff P\{R < \infty\} = 1 \iff E[R] < \infty$$

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2.2 Recurrence and Transience

- Proposition:
 - The states of a communication class are either all recurrent or all transient
- Proposition:
 - Consider a communication class C.
 - If for some $x \in C$

$$\sum_{y \in C} p(x, y) < 1$$

then class C is transient.

- Note:
 - In the case of an infinite state space, this is only a sufficient but not necessary condition
 - Equivalent claim: if class C is recurrent, then for all $x \in C$

$$\sum_{y \in C} p(x, y) = 1$$

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2.2 Recurrence and Transience

• Proposition:

- Consider an irreducible Markov chain. Fix state *z*, and, for each state *x*, let

$$\alpha(x) = P\{X_n = z \text{ for some } n \ge 0 \mid X_0 = x\}$$

- The chain is transient if and only if $\alpha(x)$ satifies the following:

$$0 \le \alpha(x) \le 1 \tag{2.1}$$

$$\alpha(z) = 1, \quad \inf\{\alpha(x) \mid x \in S\} = 0$$
 (2.2)

$$\alpha(x) = \sum_{y \in S} p(x, y) \alpha(y), \quad x \neq z$$
(2.3)

- Notes:
 - Equations (2.1) and (2.3) together with the first part of (2.2) are clear.
 - So the beef is in the second part of (2.2)

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2.3 Positive Recurrence and Null Recurrence

- Consider an irreducible, aperiodic Markov chain X_n with a countably infinite state space S
 - If the state space were finite, the chain would be recurrent with a unique invariant/limiting/stationary distribution
 - However, in the case of a countably infinite state space, the chain may be
 - · positive recurrent,
 - null recurrent, or
 - transient
 - Only in the first case the chain has an invariant distibution (being the unique limiting distribution at the same time and leading to a stationary system when used as the initial distribution)
 - In the latter two cases, no invariant/limiting/stationary distribution exists

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2.3 Positive Recurrence and Null Recurrence

- Proposition:
 - If an irreducible Markov chain is transient, then, for all x, y,

$$\lim_{n \to \infty} p_n(x, y) = 0$$

• Definition:

- A recurrent state *x* is **null recurrent** if

$$\lim_{n \to \infty} p_n(x, x) = 0$$

- Otherwise it is called **positive recurrent**.
- Proposition:
 - The states of a recurrent communication class are either all null recurrent or all positive recurrent.
- Proposition:
 - If an irreducible Markov chain is null recurrent, then, for all x,y,

$$\lim_{n \to \infty} p_n(x, y) = 0$$

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2.3 Positive Recurrence and Null Recurrence

- Theorem:
 - Consider an irreducible, aperiodic and positive recurrent Markov chain.
 - It has a unique **limiting** distribution such that, for all x, y,

$$\lim_{n \to \infty} p_n(x, y) = \pi(y) > 0$$

 The limiting distribution π is the unique invariant distribution for the chain, i.e. it satisfies the global balance equations (GBE) together with the normalizing condition (N):

$$\pi(y) = \sum_{x \in S} \pi(x) p(x, y), \quad y \in S$$
 (GBE)

$$\sum_{x \in S} \pi(x) = 1 \tag{N}$$

- Starting with π makes the chain **stationary**.
- Note:
 - If the chain is irreducible and positive recurrent but periodic, there is still a unique invariant/stationary distribution, but no limiting distribution

2.3 Positive Recurrence and Null Recurrence

- Proposition:
 - Let X_n be an irreducible, aperiodic Markov chain. Assume that $X_0 = x$ and let *T* denote the time for the first return to state *x*.
 - If X_n is positively recurrent, then

$$E[T] = \frac{1}{\pi(i)} < \infty$$

- If X_n is null recurrent or transient, then

$$E[T] = \infty$$

- Idea of the proof:
 - By a renewal argument applying Blackwell's Theorem. Consecutive visits to state *i* constitute a renewal process in discrete time.
- Note:
 - One way to determine whether or not a chain is positively recurrent is to try to find an invariant distribution, i.e. solve global balance equations (GBE) and take into account the normalizing condition (N)

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The End of Chapter 2

