

**HELSINKI UNIVERSITY OF TECHNOLOGY**  
**MOB Final Report Spring-2006**  
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The answers to the final report should be done individually. The format should be as a PDF or as a Word document and it should be returned to the course assistant before 12.05.2006 at 24:00 (for all the sessions) via email (mathias.tallberg@tkk.fi). The length of the final report should be at least 1 page and preferably not longer than 2 pages.

The main task in the final report is to analyze how your team succeeded in the game.

**TASK 1:** How did your team succeed in the game? What were the reasons for succeeding/ not succeeding in the game? E.g. was it because of something your team did or was it perhaps because of something that the competitors did?

**TASK 2:** How did your teams' actions differ from that of the plans that your team did in the preliminary exercise? Why? If they didn't vary differ from the plans, what were the reasons for this?

**TASK 3:** Which of the following features would, in your opinion, be good to have in MOB? Choose the statement that describes your opinion the best: (5) I totally agree, (4) I agree, (3) I agree/ I don't agree, (2) I don't agree, (1) I totally don't agree, or (0) I can't say/ No comments.

**Feature 1:** The Mobile Virtual Network Operator (MVNO) business

**Feature 2:** The roaming business

**Feature 3:** The spectrum auctions

**Feature 4:** Mobile TV

**Feature 5:** WiMAX

Explain also briefly why you chose as you chose!

**TASK 4:** Which alternative describes your opinion about the following statements best: (5) I totally agree, (4) I agree, (3) I agree/ I don't agree, (2) I don't agree, (1) I totally don't agree, or (0) I can't say/ No comments?

**Statement 1:** The preliminary exercise added value to the learning of the game as a whole

**Statement 2:** Tasks 1 and 2 in the final report added value to the learning of the game as a whole