

1. Determine the probability distribution in equilibrium for birth-death processes (state space  $i = 0, 1, 2, \dots$ ), which transition intensities are a)  $\lambda_i = \lambda, \mu_i = i\mu$ , b)  $\lambda_i = \lambda/(i+1), \mu_i = \mu$ , where  $\lambda$  and  $\mu$  are constants.
2. In a game audio signals arrive in the interval  $(0, T)$  according to a Poisson process with rate  $\lambda$ , where  $T > 1/\lambda$ . The player wins only if there will be at least one audio signal in that interval and he pushes a button (only one push allowed) upon the last of the signals. The player uses the following strategy: he pushes the button upon the arrival of the first (if any) signal after a fixed time  $s \leq T$ .
  - a) What is the probability that the player wins?
  - b) What value of  $s$  maximizes the probability of winning, and what is the probability in this case?
3. It has been observed that in the interval  $(0, t)$  one arrival has occurred from a Poisson process, i.e.  $N(0, t) = 1$ . Prove that conditioned on this information, the arrival time  $\tau$  is uniformly distributed in  $(0, t)$ . Hint: determine the conditional cumulative distribution function of the arrival time  $P\{\tau \leq s \mid \text{one arrival during } (0, t)\}$ .
4. Customers arrive at the system according to a Poisson process with the intensity  $\lambda$ . Each customer brings in a revenue  $Y$  (independently of other customers), which is assumed to be an integer with the distribution  $p_i = P\{Y = i\}$ ,  $i = 1, 2, \dots$ . Let  $X_t$  denote the total revenue gained during the time interval  $(0, t)$ .
  - a) Derive expressions for  $E[X_t]$  and  $V[X_t]$ .
  - b) Deduce that  $X_t \sim E_1 + 2E_2 + 3E_3 + \dots$ , where the  $E_i$  are independent random variables with the distributions  $E_i \sim \text{Poisson}(p_i \lambda t)$ .
5. Million ( $10^6$ ) data packets per second arrive at a network from different sources. The lengths of routes, defined by the source and destination addresses, vary considerably. The time a packet spends in the network depends on the length of the route, but also on the congestion of the network. The distribution of the time a packet spends in the network is assumed to have the following distribution: 1 ms (90 %), 10 ms (7 %), 100 ms (3 %). How many packets there are in the network on average?
6. The states of some irreducible Markov-process, which steady state probabilities  $\pi_i$  are assumed to be known, can be partitioned into two disjoint sets,  $A = \{1, 2, \dots, n\}$  and  $B = \{n+1, n+2, \dots\}$ , so that the transition rates between the sets are non-zero only from state  $n$  to state  $n+1$  and the opposite direction, i.e.  $q_{n,n+1} = \lambda$  and  $q_{n+1,n} = \mu$ .

Using the Little's result write down an equation for the average time it takes from the transition  $n \rightarrow n+1$  to the time the system returns back to set  $A$  (transition  $n+1 \rightarrow n$ ), i.e. for the average time the system spends at set  $B$ .